

“Tag”

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Opening Narration:

12 adults on a weekend of drinking and partying, decide to play the popular children’s game of tag, where a player is chosen to be “*it*” and chases the others trying to get close enough to ‘tag’ them. What happens to the ones who are “*it*?” Well these 12 friends are about to discover that hidden mystery.

Closing Narration:

These 12 friends learned that once you are “*it*,” you are doomed to live nightmare after nightmare indefinitely. As a matter of fact, if you listen closely you can still hear “tag, you’re *it*” in the twilight of the Twilight Zone.