

Game Over at Level 13

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Opening Narration

The year is 1982 and this is J.J. Cooney, a video game wiz kid whose world consists of eight bit pixels on electronic screens. He had chosen the joystick in the dark video arcade over sunshine, friends and life; mastering every single game...except one. An incredibly difficult game known as: The Bishop of Battle.

Tonight he will challenge the Bishop again in an attempt to make it to the final, unreachable level thirteen. But unknown to J.J. is that level thirteen lies within the cyberspace of the Twilight Zone.

Closing Narration

Meet J.J. Cooney, a boy who let his video game addiction literally consume him. He is now trapped in the Bishop's maze of monsters, an avatar whose actions will now be forever controlled by every gamer who can pay the price of a single quarter. For J.J. it's "Game Over" in the arcade of the Twilight Zone.